

Issues

#	Project	Tracker	Status	Priority	Subject	Assignee	Updated	% Done
1885	Doomsday Engine	Bug	New	Normal	[Multiplayer] Incorrect player numbers in scoreboard between maps		2018-07-29 16:53	0
2000	Doomsday Engine	Bug	New	Normal	[Heretic, Hexen] Finale/hub text must be scaled down to fit (incorrect font glyph sizes)		2017-04-03 18:33	0
1989	Doomsday Engine	Bug	New	Urgent	Client assert fail (possible crash) if joining game during intermission	skyjake	2018-07-29 16:53	0
2179	Doomsday Engine	Feature	New	Low	Map has no secrets, displayed as 0% (vs. 100%)		2017-04-03 18:45	0