

## Issues

#	Project	Tracker	Status	Priority	Subject	Assignee	Updated	% Done
2447	Doomsday Engine	Bug	Resolved	Normal	[Hexen] Sky texture is not tall enough	skyjake	2021-02-01 09:27	100
2118	Doomsday Engine	Bug	New	Normal	[HeXen] Possible mishandling of sector effect 200 (sky textures)		2017-04-03 18:34	0
2446	Doomsday Engine	Bug	Resolved	High	[Heretic] Sky texture is stretched and only partially visible	skyjake	2021-01-31 19:12	100