

## Issues

| #    | Project         | Tracker | Status   | Priority | Subject  | Assignee | Updated          | % Done |
|------|-----------------|---------|----------|----------|--|----------|------------------|--------|
| 2118 | Doomsday Engine | Bug     | New      | Normal   | [HeXen] Possible mishandling of sector effect 200 (sky textures) |          | 2017-04-03 18:34 | 0      |
| 2447 | Doomsday Engine | Bug     | Resolved | Normal   | [Hexen] Sky texture is not tall enough                           | skyjake  | 2021-02-01 09:27 | 100    |
| 2446 | Doomsday Engine | Bug     | Resolved | High     | [Heretic] Sky texture is stretched and only partially visible    | skyjake  | 2021-01-31 19:12 | 100    |