

## Issues

| #    | Project         | Tracker | Status | Priority | Subject   | Assignee | Updated          | % Done |
|------|-----------------|---------|--------|----------|---|----------|------------------|--------|
| 2072 | Doomsday Engine | Feature | New    | High     | Gracefully exit to Home on fatal error in a game (e.g., DED/resource error) |          | 2019-11-29 22:12 | 0      |