

## Issues

| #    | Project         | Tracker | Status | Priority | Subject  | Assignee | Updated          | % Done |
|------|-----------------|---------|--------|----------|--|----------|------------------|--------|
| 1614 | Doomsday Engine | Feature | New    | High     | Improved demo recording and playback                     |          | 2019-11-29 20:20 | 0      |
| 2326 | Doomsday Engine | Bug     | New    | High     | [Doom] PRCP map32; player incorrectly spawning as camera |          | 2019-11-29 22:30 | 0      |