

Issues

#	Project	Tracker	Status	Priority	Subject	Assignee	Updated	% Done
1687	Doomsday Engine	Feature	Progressed	Normal	In-game error dialogs (e.g., corrupt savegame)		2019-11-29 21:36	50
2072	Doomsday Engine	Feature	New	High	Gracefully exit to Home on fatal error in a game (e.g., DED/resource error)		2019-11-29 22:12	0