

Issues

#	Project	Tracker	Status	Priority	Subject	Assignee	Updated	% Done
2391	Doomsday Engine	Feature	New	Normal	[SDL_mixer] Decode Ogg Vorbis manually and use custom loop points for playback	Deng Team	2020-01-03 05:00	0
2390	Doomsday Engine	Feature	New	Normal	[FMOD] Ogg Vorbis custom loop point tags	skyjake	2020-12-08 08:27	0
2304	Doomsday Engine	Feature	New	Normal	OGG/FLAC custom loop tags	skyjake	2019-12-31 11:05	0
2301	Doomsday Engine	Bug	New	Normal	Restart playing MIDI music using new soundfont after changing soundfont in Settings		2019-12-01 21:47	0
2053	Doomsday Engine	Feature	New	Normal	[HeXen DK] Automatically handle version 1.0 lack of SNDINFO		2017-04-03 18:46	0
1817	Doomsday Engine	Bug	Feedback	Normal	Premap infine and preplaying music oversight	vermil	2017-04-03 14:17	0
1460	Doomsday Engine	Feature	New	Normal	Remember the playing music in save game		2017-04-03 18:49	0
1324	Doomsday Engine	Feature	New	Normal	XG music lines		2017-04-03 18:48	0
2431	Doomsday Engine	Bug	Resolved	Normal	Doomsday needs libfluidsynth1 but ubuntu 20.04 provides libfluidsynth2 only	skyjake	2021-07-31 09:51	100