

## Issues

| #    | Project         | Tracker | Status     | Priority | Subject   | Assignee | Updated          | % Done |
|------|-----------------|---------|------------|----------|---|----------|------------------|--------|
| 2072 | Doomsday Engine | Feature | New        | High     | Gracefully exit to Home on fatal error in a game (e.g., DED/resource error) |          | 2019-11-29 22:12 | 0      |
| 1779 | Doomsday Engine | Feature | New        | Normal   | [Home] Show project news and dev blog                                       |          | 2019-11-29 20:27 | 0      |
| 2289 | Doomsday Engine | Feature | New        | Normal   | Filtering game profiles in Home using search terms                          | skyjake  | 2019-11-29 22:50 | 0      |
| 2241 | Doomsday Engine | Feature | Progressed | Normal   | Configure games via Home UI (advanced users, cf. autoexec.cfg)              | skyjake  | 2019-11-29 22:19 | 50     |