

Issues

#	Project	Tracker	Status	Priority	Subject	Assignee	Updated	% Done
1293	Doomsday Engine	Feature	Closed	Normal	Improve CFG consistency between jDoom/jHeretic	daniij	2012-08-28 06:44	100
1288	Doomsday Engine	Feature	Closed	Normal	Monster sound on quit	skyjake	2012-08-28 06:44	100
140	Doomsday Engine	Bug	Closed	Low	Status bar tile change between game/automap	daniij	2012-08-27 15:22	100
139	Doomsday Engine	Bug	Closed	Normal	Cycling down from Elvenwand skips Staff	skyjake	2012-08-27 15:22	100