

Issues

#	Project	Tracker	Status	Priority	Subject	Assignee	Updated	% Done
560	Doomsday Engine	Bug	Closed	Low	jDRP: Weapons point too far to the left	daniij	2012-08-27 15:31	100
559	Doomsday Engine	Bug	Closed	Normal	jDRP: Chaingun invisible on autoswitch while firing		2012-08-27 15:31	100
558	Doomsday Engine	Bug	Closed	Low	Segfaults when compiled with -O3	skyjake	2012-08-27 15:31	100
360	Doomsday Engine	Bug	Closed	Normal	weapon autoswitch when ammo-pickup	daniij	2012-08-27 15:27	100