

Issues

#	Project	Tracker	Status	Priority	Subject	Assignee	Updated	% Done
2276	Doomsday Engine	Bug	Closed	Normal	[HEXEN] SIGABRT when returning from Wastelands to Darkmere through the ?Castle? Portal	skyjake	2018-11-05 19:15	100
2275	Doomsday Engine	Bug	Closed	High	[Hexen] SIGSEGV in Mobj_PrivateID when returning from Wastelands to Shadow Wood	skyjake	2018-11-05 19:15	100
2169	Doomsday Engine	Bug	Closed	Normal	Revision 6ac789da : Linux compile error : Doomsday-Engine/doomsday/sdk/libcore/include/de/core/./data/numbervalue.h:45:9: error: expected identifier before numeric constant	skyjake	2017-02-25 12:02	100
1933	Doomsday Engine	Bug	Closed	Lowest	doomsday-git linux compilation error: Makefile:546: recipe for target 'hu_pspr.o' failed	sermayen	2015-02-02 11:45	0
1930	Doomsday Engine	Bug	Closed	Normal	[linux] doomsday-1.14.5 build from source with CONFIG+=deng_fmod FMOD_DIR=/opt/fmodex fails with error: 'FMOD_SPEAKERMODE_SRS5_1_MATRIX' was not declared in this scope		2014-12-14 05:33	0