

## Issues

#	Project	Tracker	Status	Priority	Subject	Assignee	Updated	% Done
1713	Doomsday Engine	Bug	Rejected	Normal	[HEXEN] Guardian of Steel switches not animating as intended		2014-01-16 18:00	0
1712	Doomsday Engine	Bug	Closed	High	[Windows] VSync cannot be turned off / forced fps limit (even in windowed mode)	Deng Team	2014-03-19 12:33	100