

## Issues

| #    | Project         | Tracker | Status | Priority | Subject   | Assignee | Updated          | % Done |
|------|-----------------|---------|--------|----------|---|----------|------------------|--------|
| 1401 | Doomsday Engine | Feature | New    | Normal   | [MP] Options for retaining or acquiring items/keys/weapons at (re)spawn; allow cheats with more granularity |          | 2018-07-29 16:46 | 0      |