

Issues

#	Project	Tracker	Status	Priority	Subject	Assignee	Updated	% Done
905	Doomsday Engine	Bug	Closed	High	[DEH] Wrong sprites displayed (shooting pinkys)	danij	2012-08-27 15:35	100
904	Doomsday Engine	Bug	Closed	Low	FreeDOOM 0.6.4 IWADs fail loading (anim cycle)		2013-07-17 08:03	100