

Issues

#	Project	Tracker	Status	Priority	Subject	Assignee	Updated	% Done
1498	Doomsday Engine	Feature	Rejected	Low	[Hexen] Option for ringing the bell from below		2019-11-29 15:39	0
792	Doomsday Engine	Bug	Closed	Normal	Heretic slowdown leading to Blue Screen error		2012-08-27 15:34	100
791	Doomsday Engine	Bug	Closed	Normal	Odd map exit behaviour with switches		2012-08-27 15:34	100
783	Doomsday Engine	Bug	Closed	Normal	Heretic crash & slowdown (possibly related to melee)		2012-08-27 15:34	100
782	Doomsday Engine	Bug	Closed	High	[Hexen] Saved games: Segment [107] failed alignment check	skyjake	2012-08-27 15:34	100
781	Doomsday Engine	Bug	Closed	Normal	Doom E2M1 to last level		2012-08-27 15:34	100
779	Doomsday Engine	Bug	Closed	Normal	Bouncing off edges	daniij	2012-08-27 15:34	100
777	Doomsday Engine	Bug	Closed	Normal	Hexen: possible problem with switches & loading		2012-08-27 15:34	100
762	Doomsday Engine	Bug	Closed	Normal	Swamp Key panel doesn't light up after hitting switch		2012-08-27 15:34	100
761	Doomsday Engine	Bug	Closed	High	Switch doesn't open up before Caves of Circe	daniij	2012-08-27 15:34	100
757	Doomsday Engine	Bug	Closed	Normal	SND_INFO error when changing difficulty on MP setup	daniij	2012-08-27 15:34	100
756	Doomsday Engine	Bug	Closed	Urgent	Shoots after loading a saved game with a click	skyjake	2012-08-27 15:34	100
753	Doomsday Engine	Bug	New	Lowest	[Hexen] Invincible Afrits		2017-04-03 14:58	0
752	Doomsday Engine	Bug	Closed	Normal	Dragonskin Bracers don't work (possibly other armor too)	daniij	2012-08-27 15:34	100
751	Doomsday Engine	Bug	Closed	High	Getting stuck behind moved surfaces after reloading level	daniij	2012-08-27 15:34	100