

Issues

#	Project	Tracker	Status	Priority	Subject	Assignee	Updated	% Done
1539	Doomsday Engine	Feature	Progressed	Normal	Armor, powerups (object status) controls 3D model representation	skyjake	2019-12-15 15:28	70
937	Doomsday Engine	Bug	Closed	Low	[Heretic] Wrong color default dynamic light on sprite		2012-08-28 07:06	100
933	Doomsday Engine	Bug	Closed	Normal	[Heretic] E1M2 going through the wall	daniij	2012-08-27 15:35	100
932	Doomsday Engine	Bug	Closed	High	mf2_floatbob not affecting particle generators	skyjake	2013-12-23 14:37	100
784	Doomsday Engine	Bug	Closed	Normal	TNT: YKey missing on MAP31		2012-08-27 15:34	100
746	Doomsday Engine	Bug	Closed	Normal	Model Particles not rendered	daniij	2012-08-27 15:33	100