

Issues

#	Project	Tracker	Status	Priority	Subject	Assignee	Updated	% Done
1458	Doomsday Engine	Feature	Closed	Low	Handling obsolete IWADs		2019-11-29 12:49	0
567	Doomsday Engine	Bug	Closed	Normal	Resolution always resets to 640x480	skyjake	2012-08-27 15:31	100
544	Doomsday Engine	Bug	Closed	High	jDRP models facing wrong direction?	daniij	2012-08-27 15:31	100
538	Doomsday Engine	Bug	Closed	Normal	FPS counter stops working.	daniij	2012-08-27 15:31	100
537	Doomsday Engine	Bug	Closed	High	Rocket and cell ammo switched.	daniij	2012-08-27 15:31	100
536	Doomsday Engine	Bug	Closed	Normal	Escape key has no effect.		2012-08-27 15:31	100
535	Doomsday Engine	Bug	Closed	Urgent	Unable to change mouse settings.	daniij	2012-08-27 15:31	100
534	Doomsday Engine	Bug	Closed	Urgent	Unable to change resolution	skyjake	2012-08-27 15:31	100
482	Doomsday Engine	Bug	Closed	High	Controls and weapon switching.		2012-08-27 15:30	100