

Issues

| # | Project | Tracker | Status | Priority | Subject | Assignee | Updated | % Done |
|------|-----------------|---------|--------|----------|--|----------|------------------|--------|
| 985 | Doomsday Engine | Bug | Closed | Normal | "make install" requires root permissions to update apt files | skyjake | 2012-08-27 19:14 | 100 |
| 994 | Doomsday Engine | Bug | Closed | High | Input box is too narrow in Save menu | skyjake | 2017-01-03 22:25 | 100 |
| 1001 | Doomsday Engine | Bug | Closed | Normal | make uninstall leaves share/snowberry directory | skyjake | 2012-08-27 19:14 | 100 |
| 1021 | Doomsday Engine | Bug | Closed | Normal | Number and time formatting depends from locale | skyjake | 2012-08-27 15:36 | 100 |
| 983 | Doomsday Engine | Bug | Closed | Normal | Segmentation violation on start | | 2012-08-27 15:35 | 100 |
| 1024 | Doomsday Engine | Bug | Closed | Normal | SEGV during 3D weapon use | | 2012-08-27 15:36 | 100 |
| 984 | Doomsday Engine | Bug | Closed | Normal | Unable to compile on FreeBSD | skyjake | 2012-08-27 19:14 | 100 |
| 992 | Doomsday Engine | Bug | Closed | Normal | [Doom] No slime in barrel (submodel alpha) | skyjake | 2012-08-27 19:14 | 100 |
| 1023 | Doomsday Engine | Bug | Closed | Normal | [GL] Flat 3D models | | 2012-08-27 15:36 | 100 |
| 1022 | Doomsday Engine | Bug | Closed | Normal | [GL] Garbage instead of sky | | 2012-08-27 15:36 | 100 |
| 988 | Doomsday Engine | Bug | Closed | High | [Heretic/Hexen] High-res title screen displayed incorrectly | skyjake | 2012-08-27 19:14 | 100 |
| 1004 | Doomsday Engine | Bug | New | Normal | [Hexen] 3D Tree_Destructive appearance is incorrect | | 2017-04-03 14:50 | 0 |
| 1030 | Doomsday Engine | Bug | Closed | Urgent | [Hexen] SEGV | daniij | 2012-08-27 15:36 | 100 |
| 1003 | Doomsday Engine | Bug | Closed | High | [Hexen] SEGV during 3D weapon use | skyjake | 2012-08-27 15:36 | 100 |
| 1002 | Doomsday Engine | Bug | Closed | Normal | [Hexen] setres corrupts particle textures | skyjake | 2012-08-27 15:36 | 100 |
| 987 | Doomsday Engine | Bug | Closed | Normal | [Linux/FreeBSD] Initial screen displayed incorrectly | skyjake | 2012-08-27 19:14 | 100 |
| 1017 | Doomsday Engine | Bug | Closed | Low | [Linux/FreeBSD] Unable to compile | | 2012-08-27 15:36 | 100 |
| 1049 | Doomsday Engine | Bug | Closed | Normal | [OpenAL] Unable to compile on x86_64 Linux | skyjake | 2013-03-29 08:25 | 100 |
| 1025 | Doomsday Engine | Bug | Closed | Normal | [X11] Jerky mouse movement | skyjake | 2012-08-27 15:36 | 100 |
| 1028 | Doomsday Engine | Bug | Closed | Normal | [X11] setres issue in fullscreen mode | skyjake | 2012-08-27 15:36 | 100 |