

Issues

#	Project	Tracker	Status	Priority	Subject	Assignee	Updated	% Done
1443	Doomsday Engine	Feature	Rejected	Low	Fog options should be available in UI		2019-11-29 15:33	0
266	Doomsday Engine	Bug	Closed	Normal	Clients are too thin (they can walk trough small holes)	skyjake	2012-08-27 15:24	100
218	Doomsday Engine	Bug	Closed	Low	non-auto weapon select doesn't work in coopartive doom	danij	2012-08-27 15:23	100