

Doomsday Engine - Bug #2406

[Windows] Color adjustments are not being applied

2020-01-26 09:20 - skyjake

Status:	Closed	Start date:	2020-01-26
Priority:	Normal	% Done:	100%
Assignee:	skyjake		
Category:	Regression		
Target version:	Rendering		
Description			
The color adjustment settings (gamma, brightness, contrast) have no effect.			
Related issues:			
Related to Bug #2411: Monitor color adjustment via platform-specific APIs is ...		Closed	2020-02-01

History

#1 - 2020-01-28 09:37 - skyjake

- Target version changed from 2.2.2 to 2.3.x

#2 - 2020-02-04 21:46 - skyjake

- Related to Bug #2411: Monitor color adjustment via platform-specific APIs is unreliable (e.g., Windows 10) added

#3 - 2020-02-04 21:47 - skyjake

[#2411](#) is the fix that is needed, although it may need a little bit of fine-tuning before pulling it into stable.

#4 - 2021-01-08 13:48 - skyjake

- Status changed from New to Closed

- Target version changed from 2.3.x to Rendering

- % Done changed from 0 to 100