

Doomsday Engine - Bug #2148

Doomsday does not pick up .deb installed iwads

2016-01-18 10:45 - eunbolt

Status:	Closed	Start date:	2016-01-18
Priority:	Normal	% Done:	100%
Assignee:	skyjake		
Category:	3rd party compatibility		
Target version:	1.15.8		
Description			
Ubuntu 64bit (and other debian distros regardless of 32 or 64bit) doomsday_2.0.0.1843+trusty_amd64.deb Does not seem to pick up iwads that are in the folder "/usr/share/games/doom" which is the default folder that debian based distros install freedoom and the doom shareware wads into (also the doom wad deb installer (locates your iwads and places them in "/usr/share/games/doom")			
dave@theBeast:/usr/share/games/doom\$ ls doom1.wad freedoom1.wad freedoom2.wad freedoomu.wad freedoom.wad prboom-plus.wad			

Associated revisions

Revision b9f7835d - 2016-01-19 13:33 - skyjake

Unix|Client|Server|Resources: Look in /usr/share/games/doom for IWAD files

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Revision 549b8e88 - 2016-01-19 13:34 - skyjake

Unix|Client|Server|Resources: Look in /usr/share/games/doom for IWAD files

IssueID #2148

Revision caba25d5 - 2016-01-19 13:41 - skyjake

Unix|Client|Server|Resources: Look in /usr/share/games/doom for IWAD files

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History

#1 - 2016-01-18 10:48 - skyjake

- Tags set to Resources, Unix
- Subject changed from doomsday does not pick up .deb installed iwads to Doomsday does not pick up .deb installed iwads
- Category set to 3rd party compatibility
- Status changed from New to In Progress
- Assignee set to skyjake
- Target version set to 1.15.8

#2 - 2016-01-19 13:43 - skyjake

- % Done changed from 0 to 100

#3 - 2016-01-19 13:43 - skyjake

- Status changed from In Progress to Resolved

Please try it out with the next unstable build. The same code is being included in 1.15.8.

#4 - 2016-01-21 13:18 - eunbolt

- File Screenshot from 2016-01-22 00-14-49.png added

It picks up the wads now if they are in there.
But it doesn't seem to pick up the freedoom wads

#5 - 2016-01-21 13:19 - skyjake

Only the FreeDM multiplayer WAD is currently recognized since (AFAIK) it is the only one that's fully vanilla compatible.

#6 - 2016-01-25 13:18 - skyjake

- *Status changed from Resolved to Closed*

Files

Screenshot from 2016-01-22 00-14-49.png	698 KB	2016-01-21	eunbolt
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