

Doomsday Engine - Bug #2089

Potential memory access violations

2015-06-13 18:35 - skyjake

Status:	Closed	Start date:	2015-06-13
Priority:	Normal	% Done:	100%
Assignee:	skyjake		
Category:	Defect		
Target version:	1.15.1		
Description			
Run Address Sanitizer (available in Clang 3.7) to discover if there are problems accessing memory outside legal bounds.			

Associated revisions

Revision c4db050d - 2015-06-13 18:37 - skyjake

Fixed: Memory access violations

Clang's Address Sanitizer discovered a number of small issues with memory access.

(Note that "long" may be 64 bits in size.)

IssueID #2089

Revision 0100cf49 - 2015-06-13 18:40 - skyjake

Fixed: Memory access violations

Clang's Address Sanitizer discovered a number of small issues with memory access.

(Note that "long" may be 64 bits in size.)

IssueID #2089

History

#1 - 2015-06-13 18:42 - skyjake

- Status changed from Resolved to Closed