

## Doomsday Engine - Feature #1692

### [Windows] Upgrade SDL / SDL\_mixer

2013-12-30 18:03 - skyjake

<b>Status:</b> Closed	<b>Start date:</b> 2013-12-30
<b>Priority:</b> Normal	<b>% Done:</b> 100%
<b>Assignee:</b> skyjake	
<b>Category:</b> Enhancement	
<b>Target version:</b> 1.13.1	
<b>Description</b> Potentially fixes a MIDI looping stutter issue.	
<b>Related issues:</b> Related to Bug #788: Momentary pause during looped MIDI playback <span style="float: right;"><b>Closed</b>    <b>2009-09-27</b></span>	

#### Associated revisions

##### Revision bc3ab40a - 2014-01-04 13:12 - skyjake

Windows|SDL|qmake: Upgraded SDL, updated build configuration to suit

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##### Revision 4d200241 - 2014-01-04 13:15 - skyjake

Windows|SDL|qmake: Upgraded SDL, updated build configuration to suit

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#### History

##### #1 - 2014-01-04 00:55 - skyjake

- Status changed from New to In Progress
- Assignee set to skyjake
- % Done changed from 0 to 30

##### #2 - 2014-01-04 13:16 - skyjake

- Tags changed from Music to Music, Windows
- Status changed from In Progress to Closed
- % Done changed from 30 to 100

Upgraded SDL to 1.2.15 and SDL\_mixer to 1.2.12.