

Doomsday Engine - Feature #1643

Windows installer using WiX Toolset

2013-10-27 08:18 - skyjake

Status:	Closed	Start date:	2013-10-27
Priority:	Low	% Done:	100%
Assignee:	skyjake		
Category:	Redesign		
Target version:	2.0 – Home UI & Packages		
Description			
Doomsday's Windows installer is currently based on Inno Setup. However, WiX Toolset would enable a better installer with modularization and integration with Windows' native installation system.			
There is an old work branch for this (replacing-innosetup-with-wixtoolset).			
Related issues:			
Related to Feature #1877: [Updater] Use Sparkle for automatic updates (on OS X)		New	2014-10-14
Related to Feature #1887: Migrate project build system to CMake 3		Closed	2014-10-20

Associated revisions

Revision e32333d5 - 2016-11-20 21:58 - skyjake

Windows\Installer: New UI images and minor tweaks in the MSI installer

IssueID #1643

History

#1 - 2014-10-15 17:57 - skyjake

- Related to Feature #1877: [Updater] Use Sparkle for automatic updates (on OS X) added

#2 - 2014-10-20 15:36 - skyjake

- Related to Feature #1887: Migrate project build system to CMake 3 added

#3 - 2015-03-01 15:05 - skyjake

- Status changed from New to In Progress

- Assignee set to skyjake

- Target version set to 42

- % Done changed from 0 to 50

#4 - 2015-03-01 15:08 - skyjake

CMake supports WiX, so unless significant customization is required, we can switch to an .msi installer quite easily.

#5 - 2015-03-21 22:43 - skyjake

- % Done changed from 50 to 70

#6 - 2015-04-22 04:26 - danij

- Target version deleted (42)

#7 - 2015-05-03 19:23 - skyjake

- % Done changed from 70 to 90

cmake-build can package a WiX installer. The only thing missing is to fine-tune it and tweak the metadata and appearance of the installer.

#8 - 2015-05-03 19:33 - skyjake

- Target version set to 2.0 – Home UI & Packages

#9 - 2016-07-06 00:02 - skyjake

- Status changed from *In Progress* to *Progressed*

#10 - 2016-08-07 09:01 - skyjake

- Priority changed from *Normal* to *Low*

#11 - 2016-11-21 13:58 - skyjake

- Status changed from *Progressed* to *In Progress*

- % Done changed from *90* to *100*

#12 - 2016-11-21 13:58 - skyjake

- Status changed from *In Progress* to *Closed*